

Curriculum Vitae [Shonnan Wibrow]

[Composer / Digital Artist]

+61 403 237 095 | www.shonovfx.com | shonofear@gmail.com | [linkedin](#)

Australia is my home, and my passion in life started in 2005 in pursuing a career in the Visual Effects industry to one day becoming a professional digital artist focusing on 2d compositing. My goals and inspiration for compositing originates from the simple art of compiling and transforming imagery into something beautiful with new added life and a compelling story found within. With each new project comes greater challenges that continually sharpen and expand my problem solving abilities. As a emerging digital artist, one needs to possess both technical and creative skills with good calibration with fellow digital artists in order to succeed in this industry in which feel confident can achieve. I've gained vital experience over the years in becoming efficient with time management, task scheduling, working unsupervised and reporting to supervisors for dailies. I see a great future in compositing with new challenges upon us with 3d stereoscopic films becoming standardised that bring such a new and exciting element to the screen and as a passionate fan, working on these projects would be highly beneficial.

Work Experience ~

Composer : Whip Cracking Productions [May ~ Sept 2010]

Composer on children's animated 3d film
After Effects, Digital Fusion, Particle Illusion
Film - 'Oakies Adventures'

Composer : Freelance for Partizan, UK [Jan 2010]

Composer on music video promo, doing some intensive tracking, integrating 3d elements making it photo real using good compositing techniques
The Foundry's Nuke
Music Video - 'Moebius - Light my fire [2010]

Digital Artist : Animal Logic [Oct - Dec 08]

Rotoscoping, keying, painting, tracking, pre comps for feature film, TVC's
Primarily using Foundry's Nuke, also using Apple Shake
Film - 'Knowing' [2009]
TVC - 'Toyota Kittens' [2008]

Composer : Photon VFX [Jun 07 - Mar 08]

Composer on children's animated 3d TV series
Apple Shake
TV Show - 'Animalia' [2008]

Education ~

FXPHD : [2007]

Online Visual Effects Training College [www.fxphd.com]

Taught by today's professionals that helped in advancing my skills in 2d compositing, colour theory, Shake, Nuke and rotoscoping

Bachelor Visual Media : [2006]

Griffith University, Gold Coast (1 year completed, left due to Photon VFX employment)

Majoring in Digital Design

Diploma of Multimedia : [2005]

TAFE, Mooloolaba QLD

Inspired to become a digital artist in 2d compositing

Technical Skills ~

Operating Systems : Apple OSX, Windows XP, Vista, Win 7, Linux

Excellent skills in : Nuke, Shake, After Effects, Photoshop,

Knowledge in : Combustion, Fusion, Silhouette FX, Imagineer Motor,
FCP, PF Track, Maya (basic shading/lighting/rendering)

I am a very technological savvy enthusiasts, very quick to learn and quicker to problem solve and find the best working solution. Lots of experience in building, upgrading all computer related hardware and maintaining equipment for best usability. My technical skills complement my creative abilities.

My Personal Interests ~

Technology, surfing, skateboarding, playing and listening to music, theatre, cinema, story writing, reading, technology, gospel, history, photography, travelling and camping.

Professional References ~

Nathan Wellington

Production VFX supervisor whilst at Whop Cracking Production [2010]

nathan.wellington@gmail.com

Hasraf Dulull

Compositing Supervisor whilst working freelance for Partizan, UK [2010]

haz_vfx@mac.com

www.hazvfx.com

Vaughn Arnup

Head Supervisor of 2d roto/3d tracking whilst at Animal Logic Sydney [2008-2009]

vaughn@al.com.au

Recommendations:

Animation/VFX Producer at Photon VFX

“Shonnan faced a steep learning curve throughout the mammoth production of Animalia, but continually met the required deadlines, and quotas to ensure the programs completion. He was a pleasure to work with, and I look forward to working with him again.” January 13, 2010

[Shereena-Lee van de Berkt](#), *Animation/VFX Producer*, "Animalia" TV Series
managed Shonnan indirectly at Photon VFX

Composer at Photon VFX

“To become a real composer is not just about learning a random software. It's about passion, commitment and dedication. That's how Shonnan stands out in the production. Beyond an exceptional knowledge with different softwares' package, Shonnan understands really well how composing works, has good eyes for details and is a very creative artist. As a workmate Shonnan is a teamplayer and is always in a good mood. His passion for composing and dedication to studies makes him a perfect fit for any work environment regardless of any production challenge. Having him as a workmate was a great experience and there is no doubt that I would love to work with him again.” January 11, 2010

[Rodrigo Guimaraes](#), *Shake Composer*, *Photon VFX*
worked directly with Shonnan at Photon VFX

+61 403 237 095 | www.shonovfx.com | shonofear@gmail.com | [linkedin](#)

